

Bhagar DustDevils

Race: Khemri

Head Coach: Dark Duke

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Ossum	Skeleton	5	3	2	7	Regeneration, Thick Skull, Guard					2	1	9	70 000
2	Calavero	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
3	Calcitonino	Skeleton	5	3	2	7	Regeneration, Thick Skull			1		1		5	40 000
4	Setnakhte	Blitz-Ra	6	3	1	8	Block, Regeneration, Mighty Blow, Tackle, -1 Ag			1		9		22	130 000
5	Hatshepsut	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Guard					6	2	22	140 000
6	Mentuhotep II	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Guard					5	2	20	140 000
8	Amenemhet	Blitz-Ra	6	3	2	8	Block, Regeneration, Mighty Blow		1			4	1	14	110 000
9	Akhenaton	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Guard					4	2	19	140 000
10	Ramses	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow					2	1	9	120 000
11	Narmer	Thro-Ra	7	3	2	7	Pass, Regeneration, Sure Hands, Leader, Block, +1 Ma		1	12			1	42	140 000
12	Osteoporito	Skeleton	5	3	2	7	Regeneration, Thick Skull, Block					4	1	13	60 000
13	Huesitos Jr.	Skeleton	5	3	2	7	Regeneration, Thick Skull, Wrestle			1		1	1	10	60 000
14	Osamento	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 2 15 0 38 12 185 1 230 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Igor (0-1): ___ x 100 000
 Wizard (0-1): ___ x 0
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 11 x 10 000 = 110 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Treasury: 300 000
Team Value (incl MNGs value): 1 550 000
Induced Value: 0
Match Value (TV for match): 1 550 000

ROSTER BY
OBLM

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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