

# Falange Muuuu

Race: Chaos Dwarf

Head Coach: willy

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Bull 1	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block, Break Tackle, Sure Hands			5		6	3	43	190 000
2	Bull 2	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block, Break Tackle, Sure Hands			10			1	35	190 000
3	Unnamed	Enslaved Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal								150 000
4	Cu4tro	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
5	Dwarf 5	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					3	1	11	90 000
6	S6is	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
7	Dwarf 7	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow, Claw					6	2	22	120 000
8	Dwarf 8	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
9	Dwarf 9	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow					5	2	20	110 000
11	Hobbo 11	Hobgoblin	6	3	3	7	Block			1		3		12	60 000
13	AQMC	Hobgoblin	6	3	3	7				1				3	40 000
16	Unnamed	Hobgoblin	6	3	3	7									40 000
17	Hobbo 10	Hobgoblin	6	3	3	7	Block			2			1	11	60 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 0 19 0 24 11 164 1 280 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 0  
 Card budget: x 0  
 Gate:  
 FAME:



FALANGE MUUUU

### Team Goods

Rerolls: 2 x 70 000 = 140 000  
 Fan Factor: 12 x 10 000 = 120 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
 Treasury: 130 000  
**Team Value (incl MNGs value): 1 590 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 590 000**

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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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